



TRAP Individual
MEN, WOMEN, MEN JUNIOR, WOMEN JUNIOR
QUALIFICATION and FINAL
Valid as of 01.01.2022

THE EVENT

The Trap individual event consists of two stages, a Qualification stage and a Final stage.

QUALIFICATION STAGE

The Qualification stage will be conducted according to the Competition Procedures specified in the current ISSF Shotgun rules for Trap (section 9.8) unless otherwise specified in these rules.

The total number of targets is 125, shot in 2 days (75+50).

After the Qualification stage of 125 targets the eight (8) highest-ranking athletes will qualify for the Final stage. Any ties for places 1 to 8 will be decided by a shoot off in accordance with the current rules of Trap shoot-offs after qualification (ISSF Shotgun Rule 9.15.5.2).

The starting positions in the shoot-offs of tied athletes will be decided by the Qualification Ranking (highest ranking athlete to shoot first). The starting positions of athletes with perfect scores or ties that cannot be broken by the count back rule will be decided by draw.

In case of several shoot-offs, the higher position shoot-offs will be shot first.

The 8 qualified athletes in the Final Stage, will receive new bib numbers 1-8 as per qualification ranking or any eventual shoot-offs.

FINAL STAGE

The Final stage consists of the Semifinals (Semifinal 1 and Semifinal 2 composed of 4 athletes each) and the Medal Match, composed of 4 athletes.

The Final Stage (Semifinal 1, Semifinal 2 and Medal Match) will be conducted on the Finals Range.

SEMIFINALS (SEMIFINAL 1 – SEMIFINAL 2) – 4 athletes each

Semifinal 1 will be composed of the athletes in places **1, 3, 5, 7**, after the Qualification stage. Semifinal 2 will be composed of the athletes in places **2, 4, 6, 8**, after the Qualification stage.

Semifinal 1 will be shot first followed by Semifinal 2.

Before each Semifinal athletes will observe the targets and test fire.

Only one shot allowed at each target as per ISSF rules.

Preparation time limit, for each station: 12 seconds (monitored by an electronic timer as per ISSF rules).

The 4 athletes will occupy stations 1 to 4 in bib number order (highest SF result to shoot first).

Athletes will **start from 0** and compete in series of target sequences followed by progressive eliminations that continue until the 2 winners are decided, as follows:

1st Series

Each of the 4 athletes shoot 15 targets (1 center, 1 left and 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits is eliminated. In case of equal scores, the athlete with the lower Qualification Ranking (highest bib number) is eliminated.

2nd Series

The remaining 3 athletes continue to shoot another 10 targets (1 left, 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits out of the total 25 targets of the two series (15+10=25) is eliminated.

Any ties for the 3rd eliminated place will be decided by shoot-off as per current ISSF Rules for shoot-offs after finals (ISSF Shotgun Rules 9.18.3.3 & 9.18.3.4). Athletes will shoot in bib number order. The athlete with the lowest bib number will start first.

The two winning athletes in 1st and 2nd position (from each Semifinal) will qualify for the Medal Match.

The eliminated 4 athletes (2 from each Semifinal), will take places 5,6,7,8 on the basis of their Semifinal result. In case of equal Semifinal result then their places will be decided by their Qualification Ranking

MEDAL MATCH – 4 athletes

The starting positions in the Medal Match of the 4 qualified athletes (2 from Semifinal1 and 2 from Semifinal 2), is decided by their Semifinal result (highest SF result will shoot first). In case of equal Semifinal results, the starting positions will be decided by the Qualification Ranking.

New bib numbers 1-4 will be distributed to the finalists.

The 4 athletes will occupy stations 1 to 4 in bib number order (highest SF result to shoot first).

Only one shot allowed at each target as per ISSF rules.

Preparation time limit: 12 seconds (monitored by an electronic timer as per ISSF Shotgun rules).

Athletes will **start from 0** and compete in series of target sequences followed by progressive eliminations that continue until the winners are decided (Gold, Silver, Bronze, 4thplace), as follows.

1st Series

Each of the 4 athletes shoots 15 targets (1 center, 1 left and 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits is eliminated (4th place decided). In case of equal scores, the athlete with the lower Semifinal result, (highest bib number) is eliminated.

2nd Series

The remaining 3 athletes continue to shoot another 10 targets (1 left, 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits out of the total of 25 targets of the two series (15+10=25) is eliminated (Bronze Medal decided). In case of equal scores, the athlete with the lower Semifinal result, (highest bib number) is eliminated.

3rd Series

The remaining 2 athletes continue to shoot another 10 targets (1 left, 1 right target from each of the 5 stations). After that, on the basis of the total of the 35 targets of the three series (15+10+10=35) the winners of the gold and silver medals are decided.

Any eventual ties for the Gold/Silver will be decided by an immediate shoot off, as per current ISSF rules for shoot-offs after finals (ISSF Shotgun Rules 9.18.3.3 & 9.18.3.4). Athletes will shoot in bib number order. The athlete with the lowest bib number will start first.

'Golden Hit':

In case, at any stage of the Medal Match, the winner (gold medal) can be clearly established mathematically from the total number of targets already shot by the two Medal Match participants, before the total number of targets of the Match are completed, then the Match will be stopped and 'Golden Hit' will be declared, by the Jury in charge. The gold and silver medal winners will then be announced.

REPORTING TIMES, CARTRIDGE CONTROL, PRESENTATION & COMMENTATING

The eight (8) qualified athletes in the Final Stage or their representatives (coaches or team officials) must report to the Finals Range for cartridge control, at least **30 minutes** before the scheduled Start Time of the Final (Semifinal 1). At this time the Jury will distribute the bib numbers to all the qualified athletes.

The Jury will instruct the athletes or their representatives (coaches or team officials) to place all of their cartridges in numbered boxes (corresponding to their bib numbers). The Jury will select cartridges for cartridge control and conduct equipment inspections. Cartridge checks must be completed before the presentation.

Athletes may leave the FOP but those participating in the Semifinal 1 must return to the Finals Range at least **15 minutes** before the start of the Final (Semifinal 1).

No additional cartridges may be brought to the FOP.

The 4 qualified athletes of Semifinal 2 must report to the FOP, at the time of the official start time of Semifinal 1.

The 4 finalists participating in the Medal Match must report to the FOP, 10 minutes after the end of Semifinal 2, after which test fire and presentation will take place. There will be no observation of targets.

During presentation the athletes must be ready to walk in before they will be called one by one for their group.

The Jury must make sure, that the athletes are assembled in the correct order.

The athletes will enter the FOP one at a time - as each athlete enters the FOP the announcer will introduce them to the spectators – as they walk in. The athletes must remain facing the spectators until all have been presented, also the Jury Member- in Charge and the Referee.

A one (1) point penalty will be deducted from the score of the first hit target in the Final Stage if any athlete whose cartridges are not presented 30 minutes before the start of the Final (Semifinal 1) and/or if any athlete does not report to the FOP as per stipulated times in these rules.

During the Semifinals and the Medal Match commentating (not more than 1 minute) will take place after each series of five targets.

MUSIC & AUDIENCE SUPPORT

During the Semifinals and the Medal Match, music should be played. The Technical Delegate must approve the music program. Enthusiastic audience support is encouraged and is recommended during the Final Stage.

MALFUNCTIONS DURING THE FINAL STAGE

- a) If the Referee decides that a disabled shotgun, or the malfunctioning of the shotgun or ammunition, is not the fault of the athlete, the athlete must be given not more than three (3) minutes in which to repair the shotgun or obtain another approved shotgun, or replace his ammunition. If this cannot be done within three (3) minutes, the athlete must withdraw.
- b) After the malfunction is corrected or the athlete withdraws, the Final must continue. A withdrawn athlete's final ranking will be determined by the total number of targets hit when the malfunction occurred.
- c) An athlete is allowed a maximum of two (2) malfunctions during a Final, including any shoot-offs, whether or not he has tried to correct the malfunction.
- d) Any regular target(s) on which any further malfunction occurs will be declared **"LOST"** whether or not the athlete attempted to fire.

PROTESTS DURING SEMIFINALS & MEDAL MATCH

- a) If an athlete disagrees with a Referee's decision regarding **"HIT," "LOST," "NO TARGET"** or **"IRREGULAR"** target(s), he/she must act immediately before the next athletes fires, by raising an arm and saying **"PROTEST."**
- b) The Referee must then temporarily interrupt the shooting and after hearing the opinions of the Assistant Referees, make his decision. No protest will be accepted after the next athlete fires.
- c) Any other protest by the athlete or coach will be decided by the Finals Protest Jury immediately. The decision of the Finals Protest Jury is final and cannot be appealed.
- d) If a protest in a Final for any matter other than Referee decisions on **"HIT," "LOST," "NO TARGET"** or **"IRREGULAR"** targets is lost, a penalty of two (2) points must apply to the last two (2) **"HIT"** targets.
- e) The current ISSF VAR Rules (9.18.4) will be followed during both the Semifinals and the Medal Match.

COLOUR OF TARGETS

Qualification stage: Normal targets

Final Stage: Flash targets

IRREGULAR OR DISPUTED CASES

ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs. Irregular or disputed matters will be decided by the Jury according to the General Technical Rules for each event



TRAP TEAM EVENT
MEN, WOMEN, MEN JUNIOR, WOMEN JUNIOR
QUALIFICATION and FINAL
 Valid as of 01.01.2022

| GENERAL RULES & PROCEDURES | |
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| 1. Discipline: | Trap |
| 2. Type of Event: | Team: Three (3) athletes per Team (nation) |
| 3. Name of Events | Trap Team Men Trap Team Men Junior Trap Team Women Trap Team Women Junior |
| 4. Team Composition | <p>The Teams must be composed of three (3) members, of the same nation. All Team members should wear the same competition clothing with national colours and identification as per ISSF applicable Rules. In the Qualification stage the athletes, will wear the bib numbers of the individual competition.</p> <p>New bib numbers will be issued for the Final Stage (Medal Matches) after the Qualification ranking is established or any eventual shoot-offs, as per section 9 below.</p> |
| 5. Team Entries | <p>In one Championship nations may enter a maximum of one Team in one Team event, as per ISSF General Regulations.</p> <p>Team members may be changed for other athletes registered in the Championship not later than the completion time of the first day of the individual competition.</p> |
| 6. Competition Format | <p>The event will be conducted in two stages, as follows:</p> <p>a. QUALIFICATION STAGE</p> <ul style="list-style-type: none"> ➤ Composed of three (3) normal competition rounds of 25 targets each (3 rounds X 25 = 75 targets per athlete). ➤ Total targets per team 75X3 = 225 targets. <p>b. FINAL STAGE</p> <ul style="list-style-type: none"> ➤ Consisting of a Gold/Silver and a Bronze Medal Match. |
| 7. Squads in Qualification | <p>The members of the Teams in the qualification stage will be squaded by draw, as per ISSF Shotgun Rules.</p> <p>No squad must contain more than one (1) athlete from the same national Team.</p> |

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| <p>8. Ranking after Qualification & Procedure to Qualify in the Final Stage</p> | <p>a. After the end of the Qualification stage, the Teams will be ranked in descending order by the combined total results of the three (3) members of each Team (75X3=225 targets), as per ISSF Shotgun Rules 9.14.5.2 & 9.15.3.</p> <p>b. If two or more Teams are tied for any position from 1st to 4th place, their qualification ranking must be decided by a shoot-off as per section 12 below. In case of more than one shoot-off, lower position shoot-offs must be shot first, followed by higher position shoot offs.</p> <p>c. In case of tied scores, the ranking of 5th place and below, not decided by a shoot off, will be established as per ISSF Shotgun Rules 9.14.5.2 & 9.15.3.</p> <p>d. The top four (4) Teams will qualify to compete in the Final Stage (Medal Matches).</p> <p>e. Teams in places 1 and 2 will qualify for the Gold/Silver Medal Match, Teams in places 3 and 4 will qualify for the Bronze Medal Match.</p> | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>9. Allocation of New bib Numbers after Qualification and any eventual Shoot-Offs</p> | <p>a. After the Qualification stage and any eventual shoot-offs, the four (4) Teams which will qualify for the Final Stage (Medal Matches) will be allocated new bib numbers on the basis of their final qualification ranking.</p> <p>b. The athletes of the Team in place 1 will receive bib numbers 1₁, 1₂ and 1₃. The athletes of the Team in place 2 will receive bib numbers 2₁, 2₂ and 2₃. The athletes of the Team in place 3 will receive bib numbers 3₁, 3₂ and 3₃ and the fourth Team will receive 4₁, 4₂ and 4₃. The bib numbers must bear also the IOC abbreviation of each national team.</p> <p>c. Example of the bib numbers of the Finalist Teams:</p> <table border="1" data-bbox="632 1420 1437 1480"> <tr> <td>USA</td><td>USA</td><td>USA</td><td>ITA</td><td>ITA</td><td>ITA</td><td>KOR</td><td>KOR</td><td>KOR</td><td>LUX</td><td>LUX</td><td>LUX</td> </tr> <tr> <td>1₁</td><td>1₂</td><td>1₃</td><td>2₁</td><td>2₂</td><td>2₃</td><td>3₁</td><td>3₂</td><td>3₃</td><td>4₁</td><td>4₂</td><td>4₃</td> </tr> </table> | USA | USA | USA | ITA | ITA | ITA | KOR | KOR | KOR | LUX | LUX | LUX | 1 ₁ | 1 ₂ | 1 ₃ | 2 ₁ | 2 ₂ | 2 ₃ | 3 ₁ | 3 ₂ | 3 ₃ | 4 ₁ | 4 ₂ | 4 ₃ |
| USA | USA | USA | ITA | ITA | ITA | KOR | KOR | KOR | LUX | LUX | LUX | | | | | | | | | | | | | | |
| 1 ₁ | 1 ₂ | 1 ₃ | 2 ₁ | 2 ₂ | 2 ₃ | 3 ₁ | 3 ₂ | 3 ₃ | 4 ₁ | 4 ₂ | 4 ₃ | | | | | | | | | | | | | | |
| <p>10. The Final Stage Medal Matches GOLD/SILVER & BRONZE</p> | <p>Competition Procedures</p> <p>a. The Bronze Medal Match will be shot first, followed by the Gold/Silver Medal Match, on the Finals range.</p> <p>b. The athletes or their representatives (coaches or team officials) of all Teams that qualify in the Final Stage (Medal Matches) must report for cartridge control, at the designated reporting area, at least thirty (30) minutes before the scheduled Starting Time of the Bronze Medal Match. At this time the Jury will distribute also the bib numbers.</p> <p>c. Each Team Coach will be responsible to designate the bib</p> | | | | | | | | | | | | | | | | | | | | | | | | |

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| | <p>numbers to each of his Team members.</p> <p>d. The athletes participating in the Bronze Medal Match must report to the Finals Range at least fifteen (15) minutes before the Starting Time of the Match.</p> <p>e. The athletes participating in the Gold/Silver Medal Match must report at the Finals Range at the start time of the Bronze Medal Match.</p> <p>f. The Jury must complete cartridge control and equipment checks during the reporting periods.</p> <p>g. A one-point (1) penalty will be deducted from the score of the first hit target of the first Team athlete, if a Team's cartridges are not presented for cartridge control or if any of the Team members do not report at the stipulated times.</p> |
| <p>11. Number of Targets in the Final Stage (Medal Matches)</p> | <p>a. In the Medal Matches each member of the two Teams will shoot, up to five (5) series of five (5) targets in each series. During each series, each Team will shoot fifteen (15) targets (5 targets X 3 athletes = 15 targets). Maximum twenty-five (25) targets each athlete (25X3=75 targets each Team).</p> <p>b. During each series, the sequence of the fifteen (15) targets of each Team, will be composed of one (1) left, one (1) right and one (1) center target from each station.</p> <p>c. The target shot by each member of each Team, from each station, during one series, will be random (left, right or center).</p> <p>d. In the 1st series the athletes of the Team with the higher-ranking position (lower bib number) will occupy shooting stations 1, 2 and 3 in bib number order. The athletes of the 2nd Team will occupy shooting stations 4, 5 and 6 in bib number order.</p> <p>e. The shooting sequence (which Team will shoot first) will alternate between the two Teams after each series of the 5 targets (example: in the 2nd series the 2nd Team will occupy stations 1, 2 and 3 and the 1st Team stations 4,5 & 6 and so on).</p> <p>f. After each series of 5 targets the Team with the highest number of hit targets out of the total score of 15 targets (3 athletes X5 targets = 15), will receive 2 points and the other Team 0 points. If the results are equal, then each Team will receive 1 point. The points of each series will be carried forward to the next series.</p> <p>g. The scores (number of hit targets), however, of each series will not be carried forward to the next series. The scores in each series will start from zero.</p> |

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| | <ul style="list-style-type: none"> h. The first Team to win six (6) points, will be the winner of the Match. i. If at the end of the 5th series the two Teams have the same number of points 5:5, then, the winner will be decided by a shoot-off, as per sections 13 & 14 below. j. Only one (1) shot is permitted at each target (see ISSF Rules). k. An athlete must take his/her position, close the gun and call for the target within twelve (12) seconds after the previous athlete has fired at a regular target and has opened the gun and the result is registered, or after the Referee has given the command "START". l. Preparation time limits must be monitored by an electronic timing device that must be managed by a Referee selected from among the appointed Referees. |
| <p>12. Shoot- off Procedures after Qualification</p> | <ul style="list-style-type: none"> a. The starting positions of the Teams in the shoot-offs, after Qualification, will be decided by the interim Qualification ranking of each Team (highest ranking Team to shoot first). Each Team Coach must designate the shooting order of the three members of his Team (who will shoot first, second and third). b. In case of a tie with perfect scores or a tie with the same scores that cannot be broken by the team count back rule, the shooting order of the Teams in the shoot-offs shall be determined by draw. c. Test fire and observation of targets (left & right from all 5 stations) before shooting will be allowed, according to ISSF Shotgun Rules. |
| <p>13. Shoot - off Procedures after Medal Matches</p> | <ul style="list-style-type: none"> a. The starting positions in the shoot-offs after Medal Matches will be decided by the bib number of each Team (the Team with the lowest bib number will shoot first). The members of each Team will shoot in bib number order. b. In the shoot-offs after Medal Matches, there will be no test firing and no targets will be observed by the athletes before shooting. |
| <p>14. Shoot-off target shooting sequences& Procedures</p> | <ul style="list-style-type: none"> a. Shoot-off shooting sequence: Station 1 left target, Station 2 right target, Station 3 left target, Station 4 right target, Station 5 left target, then Station 1 again this time shooting at a right target and so on; b. The members of each tied Team will participate in the shoot-off, in sequence, one by one, in the designated order of the Coach (in the case of shoot-offs after qualification) or in bib number order (in case of shoot- |

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| | <p>off after the Medal Match), The shooting order of the members of each Team will remain the same throughout the shoot-off.</p> <p>c. The member of the first tied Team designated to shoot first followed by the members of the other tied Team(s) designated to shoot first, must line up behind station 1 and shoot in the shoot-off shooting sequence (left target). If the tie(s) is(are) not broken, the same procedure will continue on station 2 (right target) with the second designated member of each tied Team shooting. If still the tie is not broken, then the procedure will continue on station 3 (left target) with the third designated member of each tied Team shooting. This procedure will continue with the members of each tied Team shooting in alternate order on successive stations (1, 2, 3, 4, 5 and so on) until the tie(s) is(are) broken.</p> <p>d. Only one (1) shot is permitted at each target.</p> <p>e. Shoot-off preparation time limits: 12 seconds</p> <p>f. Preparation time limits must be monitored by an electronic timing device that must be managed by a Referee selected from among the appointed Referees</p> |
| 15. Coaching | <p>a. During the Qualification and the Final (Medal Matches) non-verbal Coaching is allowed (as per ISSF Shotgun Rules).</p> <p>b. During the Medal Match, Coaches may call one (1) Coaching Time-out for a maximum duration of one (1) minute when it is the turn of that Team's athlete(s) to fire during which the Coach may approach and speak to his/her athlete(s), on the shooting station. The other Coaches may, during this time, approach and speak to their athletes also. The Jury Member in charge must control the time.</p> <p>c. The Jury-Member-in-Charge must control the time.</p> <p>d. The Announcer may make commentary during the breaks.</p> |
| 16. Malfunctions | <p>Malfunctions during Qualification</p> <p>a. Malfunctions in the Qualification stage will be decided according to ISSF Shotgun Rules 9.12. Note: During Qualification, if a team withdraws from the competition due to a disabled shotgun of one of its athletes, its final ranking will be determined by the total number of targets hit until the time when the withdrawal took place.</p> <p>Malfunctions during the Medal Matches</p> <p>a. If the Referee decides that a disabled shotgun, or the malfunctioning of the shotgun or ammunition, is not the</p> |

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| | <p>fault of the athlete, the athlete must be given not more than three (3) minutes in which to repair the shotgun or obtain another approved shotgun, or replace his ammunition. If this cannot be done within three (3) minutes, the athlete (Team) must withdraw.</p> <p>b. After the malfunction is corrected, the Medal Match must continue. If the athlete (Team) withdraws then the second Team must be declared as the winner.</p> <p>c. A Team is allowed a maximum of two (2) malfunctions during a Medal Match, including any shoot-offs, whether or not there was an attempt to correct the malfunction.</p> <p>d. Any regular target(s) on which any further malfunction occurs will be declared “LOST” whether or not the athlete attempted to fire.</p> |
| 17. Protests | <p>Protests during Qualification</p> <p>a. Protests during the Qualification stage will be decided according to ISSF Shotgun Rules 9.17.</p> <p>Protests during Medal Matches</p> <p>a. If an athlete disagrees with a Referee’s decision regarding “HIT,” “LOST,” “NO TARGET” or “IRREGULAR” target(s), he/she must act immediately before the next athlete fires, by raising an arm and saying “PROTEST.”</p> <p>b. The Referee must then temporarily interrupt the shooting and after hearing the opinions of the Assistant Referees, make his decision. No protest will be accepted after the next athlete fires.</p> <p>c. Any other protest by the athlete or coach will be decided by the Finals Protest Jury immediately. The decision of the Finals Protest Jury is final and cannot be appealed.</p> <p>d. If a protest in a Final for any matter other than Referee decisions on “HIT,” “LOST,” “NO TARGET” or “IRREGULAR” targets is lost, a penalty of two (2) points must apply to the last two (2) “HIT” targets, of the athlete (Team).</p> <p>e. The current ISSF VAR Rules (9.18.4) will apply also.</p> |
| 18. Presentation of Medallists | The Gold and Silver Medallists will be joined on the Field of Play by the Bronze Medallists and line up, as in the Individual Finals, for official photographs and announcements. |
| 19. Commentating | During the Final Stage (Medal Matches), commentating (not more than 1 minute) will take place after shooting is completed in each series of 5 targets. |
| 20. Special Equipment & and Finals Officials | Details can be found in section 9.18 of the ISSF Shotgun Rules. |
| 21. Finals Production, Music & Spectator Activity | During the Final (Medal Matches), music must be played and spectators will be encouraged to support and cheer for their |

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| | <p>favorite Teams. The Technical Delegate must approve the music program.</p> <p>Enthusiastic audience support is encouraged and is recommended during the Medal Matches.</p> |
| 22. Type of Clay Targets | Normal for Qualification and flash targets for the Final (Medal Matches). The Final (Medal Matches) must be conducted on the Finals Range. |
| 23. Irregular or disputed cases | Any irregular or disputed cases or rulings not covered in these rules, will be decided by the Jury on the basis of the ISSF General Technical Rules and ISSF Shotgun Rules or any other relevant ISSF Rules. |



10m AIR RIFLE – 10m AIR PISTOL
MEN, WOMEN, MEN JUNIOR, WOMEN JUNIOR-
COMPETITION FORMAT
Valid as of 01.01.2022

1. QUALIFICATION STAGE

Takes place at the qualification range.

- All athletes are called to the line 20 minutes before the scheduled Start of the event.
- **15 minutes** allowed for Preparation and sighting time.
- **Qualification will be a 60-competition shots program in 1hr 15 minutes.**
- **Decimal score for Air Rifle, full ring score for Air Pistol**
- Any ties will be decided by the **ISSF count back rules.**

Eight athletes who top the Qualification ranking proceed to the Final.

2. FINAL STAGE

Consists of the Semifinals and the Medal Match. Takes places at the Final hall

- Decimal scoring will be used for the Final Stage.
- Scores start from zero.

a.) Reporting Time

Team leaders are responsible for presenting their Finalists to the Preparation Area, and report to the Jury at least 30 minutes before the scheduled Start Time of the 1st match shot, complete with all their shooting equipment needed for the Final.

Finalists must report with their equipment, competition clothing and a national team uniform that may be worn in the Victory Ceremony. Finalists must be dressed and have only the required shooting equipment. Jury Members and Range Officers must complete their pre-competition checks in the Preparation Area during this period.

Neither rifle/pistol cases nor equipment containers may be left on the Finals range Field of Play (FOP) behind the firing line.

Equipment Set-Up Time: **All** finalists and coaches must be allowed to place their equipment on the firing points at least 20 minutes before the start of the Final.
They must return to the preparation area not later than 15 mins before start.

Firing points will be numbered R1, A, B, C, D, E, F, G, H, R2 - Athletes will be allocated to firing points in accordance with their placing in the Qualification .
– Athletes in 1st, 3rd, 5th and 7th place will be allocated to FP A to D and athletes in 2nd, 4th, 6th and 8th place will be allocated to FPs E to H.

Finalists must be ready to walk in BEFORE they will be called one by one.

An assistant must make sure, that Finalists are assembled in the correct order, and must give a sign when the Chief Range Officer (CRO) commands: “ATHLETES TO THE LINE”.

b.) Semifinals (Semifinal 1 and Semifinal 2)

- Four athletes in each of the Semifinals.
- Athletes of the Semifinal 1 shoot at firing points A, B, C and D.
- Athletes of the Semifinal 2 shoot at firing points E, F, J and H.

Athletes for the Semifinal to be conducted will enter the FOP one at a time - as each athlete enters the FOP the announcer will introduce them to the spectators – one by one while they walk in - and stand facing the audience.

Athletes must remain facing the spectators until all have been presented, also the coaches, the Jury Member- in Charge and the Chief Range Officer

When all announcements are made, CRO announces, “Take your positions”. After one (1) minute to take the position, five (5) minutes allowed for preparation and sighting.

Changeover time between Semifinal 1 and Semifinal 2 is two (2) Minutes.

c.) Shooting Procedure:

- Athletes start from zero and make 10 shots.
- The value of the best shot is 4 points.
- The value of the second result – 3 points.
- The value of the third result – 2 points.
- And the value of the worst shot is 1 point.
- In case of equal result in a shot the athletes get higher value points.

- After 10 shots one athlete is eliminated.

- The competition continues with another 5 shots.
- The value of the best shot is 3 points.
- The value of the second result – 2 points
- And the value of the worst shot is 1 point.
- In case of equal result in a shot the athletes get higher value points.

- After 15 shots (10 + 5) the Semifinal is completed. The second athlete is eliminated.

- Two athletes with the higher number of points in **each Semifinal** proceed to the Medal Match.

If at any stage in the Semifinals there is a tie for the lowest ranking athlete to be eliminated, the tied athletes will fire additional tie-breaking single shot(s) until the tie is broken.

Changeover time between Semifinals and the Medal Match is 10 Minutes (including 3 minutes preparation and sighting time as well as Targets set up).

Athletes qualified for the Medal Match remain their firing positions of the Semifinals.

d.) Medal Match:

- The four athletes (2 winners of each of the Semifinals) start from zero and shoot 10 shots.
- The value of the best shot is 4 points.
- The value of the second result – 3 points.
- The value of the third result – 2 points.
- And the value of the worst shot is 1 point.
- In case of equal result in a shot the athletes get higher value points.

- After 10 shots an athlete with lowest amount of points is eliminated. 4th place is decided.
- Three remaining athletes continue with another 5 shots. The value of the best shot is 3 points. The value of the second result – 2 points and the value of the worst shot is 1 point. In case of equal result in a shot the athletes get higher value points.

- After 15 shots (10 + 5) the bronze medal is decided.

- Two remaining contenders for gold/silver medals continue.
- They start from zero and make single shots. The value of each shot is 2 points. In case of equal result in a shot both athletes get 1 point. The lower result is zero points.
- To win the Medal **Match 16 points** are needed.

e.) PRESENTATION OF MEDALISTS

- After the Gold and Silver Medal Match has finished, the athletes will be joined on the Field of Play by the Bronze medalists and line up for official photographs and announcements, as in the Individual Finals.

3. MUSIC & AUDIENCE SUPPORT

During the Semifinals and the Medal Match, music should be played. The Technical Delegate must approve the music program. Enthusiastic audience support is encouraged and is recommended during the Final.

4. MALFUNCTIONS DURING THE FINAL STAGE

Malfunctions in the Final will be governed according to ISSF Rules (only one (1) malfunction will be allowed for each athlete during all the Final).

Athletes may be allowed one (1) minute to repair or replace a malfunctioning firearm to permit the Medal Matches to continue without unnecessary delay.

5. IRREGULAR CASES

ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs. Irregular or disputed matters will be decided by the Jury according to General Technical Rules for each event.



**10m AIR RIFLE – 10m AIR PISTOL MIXED TEAM
MEN, WOMEN, MEN JUNIOR, WOMEN JUNIOR-
COMPETITION FORMAT OF THE EVENT**

Valid as of 01.01.2022

1. QUALIFICATION STAGE

Takes place at the qualification range.

- All athletes are called to the line 20 minutes before the scheduled Start of the event.
- Each member of the Mixed Team has to make 30 shots in 30 min.
- Any ties will be decided by the **ISSF count back rules**.
- **10 minutes** allowed for Preparation and sighting time.
- **Decimal score for Air Rifle, full ring score for Air Pistol**

Eight Mixed Teams who top the Qualification ranking proceed to the Final stage

2. FINAL STAGE

Consists of the Semifinals and the Medal Match. Takes places at the Final hall

- Decimal scoring will be used for the Final Stage
- **Scores start from zero.**

a.) Reporting Time

Team leaders are responsible for presenting their Finalists to the Preparation Area, and report to the Jury at least 30 minutes before the scheduled Start Time of the 1st match shot, complete with all their shooting equipment needed for the Finals.

Finalists must report with their equipment, competition clothing and a national team uniform that may be worn in the Victory Ceremony. Finalists must be dressed and have only the required shooting equipment. Jury Members and Range Officers must complete their pre-competition checks in the Preparation Area during this period.

Neither rifle/pistol cases nor equipment containers may be left on the Finals range Field of Play (FOP) behind the firing line.

Equipment Set-Up Time:

Semifinal 1: athletes and coaches must be allowed to place their equipment on the firing points at least 20 minutes before the start of the Semifinal.

They must return to the preparation area not later than 15 mins before start.

Semifinal 2: athletes and coaches must be allowed to place their equipment on the firing points with the beginning of the change over time between Semifinals

Firing points will be numbered R1, A, B.....H, R2 -

Mixed Teams will be allocated to each Semifinal based on their placing in the qualification. Mixed Teams placed 1st, 3rd, 5th and 7th will fire in the Semifinal 1 and Mixed Teams placed 2nd, 4th, 6th and 8th will fire in the Semifinal 2.

Mixed Teams for Semifinal 1 must be ready to walk in BEFORE they will be called one by one.

An assistant must make sure, that Mixed Teams for Semifinal 1 are assembled in the correct order, and must give a sign when the Chief Range Officer (CRO) commands: "ATHLETES TO THE LINE".

b.) Semifinals (Semifinal 1 and Semifinal 2)

- Four Mixed Teams in each of the Semifinals.

Athletes for the Semifinal to be conducted will enter the FOP one at a time - as each athlete enters the FOP the announcer will introduce them to the spectators – one by one while they walk in - and stand facing the audience.

Athletes must remain facing the spectators until all have been presented, also the Coaches, the Jury Member- in Charge, Chief Range Officer and Team coaches.

When all announcements are made, CRO announces, "Take your positions". After one (1) minute to take the position, five (5) minutes allowed for preparation and sighting.

If at any stage in the Semifinals there is a tie for the lowest ranking Mixed Team to be eliminated, the tied Mixed Teams will fire additional tie-breaking single shot(s) until the tie is broken.

Changeover time between Semifinal 1 and Semifinal 2 is ten (10) min including the preparation and sighting shots.

c.) Shooting procedure:

- Four Mixed Teams start from zero and make 5 single shots (10 shots per Mixed Team).
- The value of the best combined result of two members of the Mixed Team in each shot is 4 points.
- The value of the second result – 3 points, the value of the third result – 2 points and the value of the worst combined result of two members of the Mixed Team in each shot is 1 point.
- In case of equal result in a shot the Mixed Teams get higher value points.
- After 5 shots one Mixed Team is eliminated.
- The competition continue with another 5 shots. The value of the best shot is 3 points. The value of the second result – 2 points and the value of the worst shot is 1 point.
- In case of equal result in a shot the Mixed Teams get higher value points.
- After 10 shots (5 + 5) another Mixed Team is eliminated.

- The competition continues with another 5 shots. The value of the each shot is 2 points. In case of equal result in a shot the both Mixed Teams get 1 point.
- After 15 shots (5 + 5 + 5) the Semifinal is completed. The Mixed Team placed second in each Semifinal gets bronze medal.
- Note: The bronze medal is awarded to the Mixed Team of each Semifinal which finishes in second place. Total two bronze medals are allocated.
- The winner of each Semifinal proceeds to the Gold/Silver Medal Match

Changeover time to the Medal Match is 10 min (including 3 min preparation and sighting time as well as Target set up).

d.) Medal Match:

- Two Mixed Teams start from zero and make single shots.
- The value of each shot is 2 points. In case of equal result in a shot both Mixed Teams get 1 point. The lower shot is zero points.
- To win the Medal Match 16 points are needed.

e.) Presentation of Medalists:

- After the Gold and Silver Medal Match has finished, the teams will be joined on the Field of Play by the two Bronze teams and line up for official photographs and announcements, as in the Individual Finals.

3. MUSIC & AUDIENCE SUPPORT

During the Semifinals and the Medal Match, music should be played. The Technical Delegate must approve the music program. Enthusiastic audience support is encouraged and is recommended during the Final.

4. MALFUNCTIONS DURING THE FINAL STAGE

Malfunctions in the Final will be governed according to ISSF Rules (only one (1) malfunction will be allowed for each athlete during the Final).

Athletes may be allowed one (1) minute to repair or replace a malfunctioning firearm to permit the Medal Matches to continue without unnecessary delay.

5. IRREGULAR CASES

ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs. Irregular or disputed matters will be decided by the Jury according to General Technical Rules for each event.



**10m AIR RIFLE TEAM
MEN, WOMEN, MEN JUNIOR, WOMEN JUNIOR-
COMPETITION FORMAT OF THE EVENT
Valid as of 01.01.2022**

GENERAL INFORMATION

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| 1. Disciplines: | Rifle |
| 2. Type of Event: | Team |
| 3. Name of Event | Air Rifle Team Men Air Rifle Team Women Air Rifle Team Men Junior Air Rifle Team Women Junior |
| 4. Number of participants in each Team | Three (3) athletes of the same gender |
| 5. Number of stages | 2 stages: <ul style="list-style-type: none"> • Qualification (consists of 2 parts) • Final (consists of a Bronze Medal Match and a Gold/Silver Medal Match) |
| 6. Targets | Electronic Scoring Targets for Qualification and the Final. |
| 7. Tied scores in Qualification | Tied scores for progression to the next stage will be decided according to ISSF Rules. |
| 8. Scoring in Qualification | Decimal scoring (according to ISSF rules) |
| 9. Malfunctions in Qualification | Malfunctions will be governed according to ISSF Rules. |
| 10. Qualification part 1 (Team score) | Each member of the Team has to make 30 shots in 30 min. The allocation of athletes to targets will be according to the published Start-list. Members of each Team shoot next to each other. |
| 11. Qualification part 2 | The top 8 ranked Teams from Qualification part 1 will take their places at firing points allocated randomly by software according to the Start list. Athletes will be positioned at a designated part of the range with a reserve firing-point between each Team. If there is only one relay in Qualification Part 1 and the schedule or range conditions make it more convenient, the athletes may remain on their original firing-points for Part 2. In this case, the Chief Range Officer will command athletes to, "Take your positions" eight (8) minutes before the scheduled start time of Part 2. This allows three (3) minutes to take positions before the start of Preparation and Sighting time. |
| Call to the line: | The Chief Range Officer (CRO) will command athletes to " Take your positions " ten (10) minutes before the scheduled Start time of Part 2. Team scores from Qualification part 1 are not carried forwards to part 2. All Teams start from zero. |
| Preparation and Sighting Time: | Five (5) minutes for preparation and unlimited sighting shots. |

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| <p>Number of shots to be fired:</p> | <p>Each athlete will fire 20 match shots (total 60 shots per Team), in a time limit of 20 minutes.</p> <p>Each athlete fires independently of their Team members.</p> <p>The scores of each Team member will be added together and the Team results will be ranked. The four (4) top-ranked Teams will progress to the Finals.</p> <p>Teams ranked 1st and 2nd will compete against each other in the Gold/Silver Medal Match.</p> <p>Teams ranked 3rd and 4th will compete against each other in the Bronze Medal Match.</p> |
| <p>12.Final (Medal Matches)</p> | <p>The Final consists of a Bronze Medal Match followed by a Gold/Silver Medal Match. The procedure for conducting both Matches will be the same, with appropriate wording used by the CRO in each case.</p> <p>All twelve (12) athletes who qualify for the Final must report to the Finals Range Preparation Area, with all necessary equipment, at least 30 minutes before the scheduled Start Time. A two-point (2) penalty will be deducted from the score of the first competition series if one or two Team members do not report on time. Each Team may be accompanied by one Coach. If the Victory Ceremony is scheduled after the Final, all athletes must report with a national team uniform appropriate for a Victory Ceremony. Juries must complete equipment checks during the reporting period and as soon as possible after each athlete reports.</p> <p>Athletes in the Bronze Medal Match, or their Coaches, must be allowed to place their equipment on their designated firing-points at least 15 minutes before the scheduled Start time. They must then leave the range to await being called to the line.</p> <p>No bags or transport-boxes may be left on the Field of Play. No bib numbers will be worn in the Medal Matches.</p> |
| <p>13.Format of Medal Matches</p> | <p>After athletes have been called to the line, they will be allowed three (3) minutes preparation and sighting time.</p> <p>Each round will be fired on command of the CRO, with all athletes firing a single shot in a time limit of 50 seconds.</p> |
| <p>Scoring</p> | <p>Decimal scoring will be used in the Medal Matches.</p> <ul style="list-style-type: none"> • Two Teams start from zero and make single shots. • The score of each shot is determined by the combined result of all three members of the Team. • The value of each shot is 2 points. In case of equal result in a shot both Teams get 1 point. The lower shot is zero points. <p>The first Team to score 16 points or more will win the Match.</p> <p>In case of a tie where both Teams have scored at least 16 points, the Match will continue with one (1) additional shot fired by all three (3) members of each Team to decide the tie. This procedure will be repeated until the tie is broken.</p> |
| <p>14.Allocation of firing points</p> | <p>For the Bronze Medal Match, the Team ranked third (3rd) after Qualification Part 2 will take positions on points A1, A2 and A3.</p> |

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| | <p>The Team ranked fourth (4th) will take their positions on points B1, B2 and B3.</p> <p>For the Gold/Silver Medal Match, the Team ranked first (1st) after Qualification Part 2 will take positions on points A1, A2 and A3. The Team ranked second (2nd) will take their positions on points B1, B2 and B3.</p> |
| <p>15.Commands of the Chief Range Officer (CRO)</p> | <ul style="list-style-type: none"> • 10 minutes before the published Start time of the Bronze Medal Match, „Athletes to the line”. • Allow one (1) minute for the athletes to take their positions, then announce “Three minutes preparation and sighting time, Start”. • After 2 minutes 30 seconds,“30 seconds” • After 3 minutes, “Stop”. <p>Presentation of Athletes– as per individual Finals. After all presentations are completed:</p> <ul style="list-style-type: none"> • “Take your positions”. <p><i>After one (1) minute:</i></p> <ul style="list-style-type: none"> • “For the first/next competition shot, load-5 secs-Start”. <p>The CRO may call “Stop” after all athletes have fired.</p> <p>The Team with the highest combined score of each round will be announced, together with the number of points awarded.</p> <p>The firing sequence will be repeated until the Medal Match is decided, when the CRO will declare “The results are final” and announce the Team who are the Bronze Medalists.</p> <p>The same format and similar commands will be used for the subsequent Gold / Silver Medal Match.</p> |
| <p>16.Time outs</p> | <p>A Coach or athlete may request a “Time-out” by raising a hand whilst the announcements are being made after the completion of a round.</p> <p>A “Time out” may be requested by each Team once only during the Medal Match. The Coach may approach and speak to his athlete(s) on the firing-line for a maximum time of thirty (30) seconds.</p> <p>If a “time out” is requested by one Team, a Coach of the other Team may also approach and speak to his athletes at the same time. This does not affect the opportunity of the other Team to subsequently request their own “time-out”.</p> <p>Timings will be controlled by the Jury Member in Charge.</p> |
| <p>17.Change Over time between Medal-Matches</p> | <p>After at least five (5) minutes, from the end of the Bronze Medal Match, and after those athletes have left the range, the targets have been checked by the RTS Jury and the CRO has declared “Range clear”, athletes for the Gold/Silver Medal Match, or their Coaches, must be allowed to place their equipment on their firing-points. They must then leave the range to await being called to the line.</p> |
| <p>18.Presentation of Medalists</p> | <p>After the Gold/Silver Medal Match has finished, the athletes must be joined on the Field of Play by the Bronze medalists and line up for official photographs and announcements, as in the Individual Finals.</p> |
| <p>19.Finals Production, Music &Spectator</p> | <p>During the Qualification rounds and the Medal Matches,³music</p> |

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| Activity | <p>should be played. The Technical Delegate must approve the music program.</p> <p>Enthusiastic audience support is encouraged and is recommended during the Medal Matches.</p> |
| 20.Malfunctions in Medal-Matches | <p>Malfunctions in Medal Matches will be governed according to ISSF Rules (only one (1) malfunction will be allowed for each Team during each of the Medal Matches).</p> <p>Athletes may be allowed one (1) minute to repair or replace a malfunctioning firearm to permit the Medal Matches to continue without unnecessary delay.</p> |
| 21.Penalties | <p>In Qualification Part 2, any shot fired before the command "Preparation and sighting time start" or after the command "Stop", will be annulled and a two (2) point penalty will be applied to the first Match shot of the offending athlete.</p> <p>In the Medal Matches, any shot taken before the command "Start", or after the command "Stop" will count as a zero. Any other penalties will be applied according to ISSF rules.</p> |
| 22.Irregular cases | <p>ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs.</p> <p>Irregular or disputed matters will be decided by the Jury according to General Technical Rules for each event.</p> |



**10m AIR PISTOL TEAM
MEN, WOMEN, MEN JUNIOR, WOMEN JUNIOR-
COMPETITION FORMAT OF THE EVENT
Valid as of 01.01.2022**

GENERAL INFORMATION

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| 1. Disciplines: | Pistol |
| 2. Type of Event: | Team |
| 3. Name of Event | Air Pistol Team Men Air Pistol Team Women Air Pistol Team Men Junior Air Pistol Team Women Junior |
| 4. Number of participants in each Team | Three (3) athletes of the same gender |
| 5. Number of stages | 2 stages: <ul style="list-style-type: none"> • Qualification (consists of 2 parts) • Final (consists of a Bronze Medal Match and a Gold/Silver Medal Match) |
| 6. Targets | Electronic Scoring Targets for Qualification and the Final. |
| 7. Tied scores in Qualification | Tied scores for progression to the next stage will be decided according to ISSF Rules. |
| 8. Scoring in Qualification | Full rings coring (according to ISSF rules) |
| 9. Malfunctions in Qualification | Malfunctions will be governed according to ISSF Rules. |
| 10. Qualification part 1 (Team score) | Each member of the Team has to make 30 shots in 30 min. The allocation of athletes to targets will be according to the published Start-list. Members of each Team shoot next to each other. |
| 11. Qualification part 2 | The top 8 ranked Teams from Qualification part 1 will take their places at firing points allocated randomly by software according to the Start list. Athletes will be positioned at a designated part of the range with a reserve firing-point between each Team. If there is only one relay in Qualification Part 1 and the schedule or range conditions make it more convenient, the athletes may remain on their original firing-points for Part 2. In this case, the Chief Range Officer will command athletes to, "Take your positions" eight (8) minutes before the scheduled start time of Part 2. This allows three (3) minutes to take positions before the start of Preparation and Sighting time. |
| Call to the line: | The Chief Range Officer (CRO) will command athletes to " Take your positions " ten (10) minutes before the scheduled Start time of Part 2. Team scores from Qualification part 1 are not carried forwards to part 2. All Teams start from zero. |
| Preparation and Sighting Time: | Five (5) minutes for preparation and unlimited sighting shots. |

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| <p>Number of shots to be fired:</p> | <p>Each athlete will fire 20 match shots (total 60 shots per Team), in a time limit of 20 minutes.</p> <p>Each athlete fires independently of their Team members.</p> <p>The scores of each Team member will be added together and the Team results will be ranked. The four (4) top-ranked Teams will progress to the Finals.</p> <p>Teams ranked 1st and 2nd will compete against each other in the Gold/Silver Medal Match.</p> <p>Teams ranked 3rd and 4th will compete against each other in the Bronze Medal Match.</p> |
| <p>12.Final (Medal Matches)</p> | <p>The Final consists of a Bronze Medal Match followed by a Gold/Silver Medal Match. The procedure for conducting both Matches will be the same, with appropriate wording used by the CRO in each case.</p> <p>All twelve (12) athletes who qualify for the Final must report to the Finals Range Preparation Area, with all necessary equipment, at least 30 minutes before the scheduled Start Time. A two-point (2) penalty will be deducted from the score of the first competition series if one or two Team members do not report on time. Each Team may be accompanied by one Coach.</p> <p>If the Victory Ceremony is scheduled after the Final, all athletes must report with a national team uniform appropriate for a Victory Ceremony. Juries must complete equipment checks during the reporting period and as soon as possible after each athlete reports.</p> <p>Athletes in the Bronze Medal Match, or their Coaches, must be allowed to place their equipment on their designated firing-points at least 15 minutes before the scheduled Start time. They must then leave the range to await being called to the line.</p> <p>No bags or transport-boxes may be left on the Field of Play. No bib numbers will be worn in the Medal Matches.</p> |
| <p>13.Format of Medal Matches</p> | <p>After athletes have been called to the line, they will be allowed three (3) minutes preparation and sighting time.</p> <p>Each round will be fired on command of the CRO, with all athletes firing a single shot in a time limit of 50 seconds.</p> |
| <p>Scoring</p> | <p>Decimal scoring will be used in the Medal Matches.</p> <p>The Team with the highest combined total in each round compared with the other Team in the Match, will score two (2) points. In case of equal scores each Team scores one (1) point.</p> <p>The first Team to score 16 points or more will win the Match.</p> <p>In case of a tie where both Teams have scored at least 16 points, the Match will continue with one (1) additional shot fired by all three (3) members of each Team to decide the tie. This procedure will be repeated until the tie is broken.</p> |
| <p>14.Allocation of firing points</p> | <p>For the Bronze Medal Match, the Team ranked third (3rd) after Qualification Part 2 will take positions on points A1, A2 and A3. The Team ranked fourth (4th) will take their positions on points</p> |

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| | <p>B1, B2 and B3.</p> <p>For the Gold/Silver Medal Match, the Team ranked first (1st) after Qualification Part 2 will take positions on points A1, A2 and A3. The Team ranked second (2nd) will take their positions on points B1, B2 and B3.</p> |
| <p>15.Commands of the Chief Range Officer (CRO)</p> | <ul style="list-style-type: none"> • 10 minutes before the published Start time of the Bronze Medal Match, „Athletes to the line”. • Allow one (1) minute for the athletes to take their positions, then announce “Three minutes preparation and sighting time, Start”. • After 2 minutes 30 seconds, “30 seconds” • After 3 minutes, “Stop”. <p>Presentation of Athletes– as per individual Finals. After all presentations are completed:</p> <ul style="list-style-type: none"> • “Take your positions”. <p><i>After one (1) minute:</i></p> <ul style="list-style-type: none"> • “For the first/next competition shot, load-5 secs-Start”. <p>The CRO may call “Stop” after all athletes have fired.</p> <p>The Team with the highest combined score of each round will be announced, together with the number of points awarded.</p> <p>The firing sequence will be repeated until the Medal Match is decided, when the CRO will declare “The results are final” and announce the Team who are the Bronze Medalists.</p> <p>The same format and similar commands will be used for the subsequent Gold / Silver Medal Match.</p> |
| <p>16.Time outs</p> | <p>A Coach or athlete may request a “Time-out” by raising a hand whilst the announcements are being made after the completion of a round.</p> <p>A “Time out” may be requested by each Team once only during the Medal Match. The Coach may approach and speak to his athlete(s) on the firing-line for a maximum time of thirty (30) seconds.</p> <p>If a “time out” is requested by one Team, a Coach of the other Team may also approach and speak to his athletes at the same time. This does not affect the opportunity of the other Team to subsequently request their own “time-out”.</p> <p>Timings will be controlled by the Jury Member in Charge.</p> |
| <p>17.Change Over time between Medal-Matches</p> | <p>After at least five (5) minutes, from the end of the Bronze Medal Match, and after those athletes have left the range, the targets have been checked by the RTS Jury and the CRO has declared “Range clear”, athletes for the Gold/Silver Medal Match, or their Coaches, must be allowed to place their equipment on their firing-points. They must then leave the range to await being called to the line.</p> |
| <p>18.Presentation of Medalists</p> | <p>After the Gold/Silver Medal Match has finished, the athletes must be joined on the Field of Play by the Bronze medalists and line up for official photographs and announcements, as in the Individual Finals.</p> |
| <p>19.Finals Production, Music &Spectator Activity</p> | <p>During the Qualification rounds and the Medal Matches, music should be played.</p> |

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| | <p>The Technical Delegate must approve the music program.</p> <p>Enthusiastic audience support is encouraged and is recommended during the Medal Matches.</p> |
| 20.Malfunctions in Medal-Matches | <p>Malfunctions in Medal Matches will be governed according to ISSF Rules (only one (1) malfunction will be allowed for each Team during each of the Medal Matches).</p> <p>Athletes may be allowed one (1) minute to repair or replace a malfunctioning firearm to permit the Medal Matches to continue without unnecessary delay.</p> |
| 21.Penalties | <p>In Qualification Part 2, any shot fired before the command "Preparation and sighting time start" or after the command "Stop", will be annulled and a two (2) point penalty will be applied to the first Match shot of the offending athlete.</p> <p>In the Medal Matches, any shot taken before the command "Start", or after the command "Stop" will count as a zero. Any other penalties will be applied according to ISSF rules.</p> |
| 22.Irregular cases | <p>ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs.</p> <p>Irregular or disputed matters will be decided by the Jury according to General Technical Rules for each event.</p> |



**25m RAPID FIRE PISTOL TEAM
COMPETITION FORMAT OF THE EVENT
Valid as of 01.01.2022**

| GENERAL INFORMATION | |
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| 1. Discipline: | Pistol |
| 2. Type of Event: | Team |
| 3. Name of Events | 25m Rapid Fire Pistol Team Men 25m Rapid Fire Pistol Team Men Junior |
| 4. Number of participants in each Team | Three (3) athletes |
| 5. Number of stages | 2 stages: <ul style="list-style-type: none"> • QUALIFICATION (2 parts) • FINAL (Consisting of a Bronze Medal-Match and a Gold/Silver Medal-Match) |
| 6. Targets | Electronic Scoring Targets for Qualification and Final. |
| 7. Ranges | Qualification takes place in qualification hall. The Final take place in the Final hall |
| 8. Team Scores | Team scores and rankings in Teams events are based on the total scores of the three (3) Team members. |
| 9. Tied scores in Qualification | Tied scores for progression to the next stage will be decided according to ISSF Rules. |
| 10. Scoring in Qualification | Full ring with inner tens (ISSF rules). |
| 11. Malfunctions in Qualification | Malfunctions will be governed according to ISSF Rules. |

12. Qualification part 1

The allocation of the athletes to targets will be according to the published Start list.

Athletes will be called to the line ten (10) minutes before the scheduled start time of the event.

Preparation and Sighting time: 3 minutes.

Competition shots: 2 series by each Team member in 8, 6 and 4 sec. (total 90 shots) per Team.

Each athlete fires independently of their teammate, standing next to each other.

The scores of each Team member will be added together and the Team results will be ranked. The eight (8) top ranked Teams will progress to Qualification part 2.

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| <p>13. Qualification part 2</p> | <p>There should be a ten (10) minute break between the end of part 1 and the start of Preparation and Sighting for part 2, to allow for any protests and for the RTS Jury to check the targets.</p> <p>Athletes who do not qualify for part 2 should remove their equipment from the firing line as soon as possible.</p> <p>The Chief Range Officer (CRO) will command athletes to, “Take your positions” five (5) minutes before the scheduled Start time of part 2.</p> <p>Team scores from Qualification part1 are not carried forwards to part 2. All Teams start from zero.</p> <p>Preparation and Sighting Time: three (3) minutes</p> <p>Competition shots:4 series for each Team member in 4 seconds, (Total 60 shots)</p> <p>The scores of each Team member will be added together and the Team results will be ranked. The four (4) top-ranked Teams will progress to the Finals.</p> <p>Teams ranked 1st and 2nd will compete against each other in the Gold Medal-Match.</p> <p>Teams ranked 3rd and 4th will compete against each other in the Bronze Medal-Match.</p> |
| <p>14. Final (Medal Matches)</p> | <p>Reporting time for all eight Medal Match athletes is 30 minutes before the published Start time of the Bronze Medal Match.</p> <p>ISSF Rules apply to late reporting.</p> <p>Allocation of New Bib Numbers after Qualification</p> <ol style="list-style-type: none"> a. After the Qualification stages, the four (4) Teams which will qualify for the Final (Medal Matches -Gold/Silver & Bronze) will be allocated new bib numbers on the basis of their final qualification ranking. b. The athletes of the Team in place1will receive bib numbers 1₁ ,1₂ and 1₃. The athletes of the Team in place 2 will receive bib numbers 2₁, 2₂ and 2₃. The athletes of the Team in place 3 will receive bib numbers 3₁, 3₂ and 3₃.The fourth Team will receive bib numbers 4₁, 4₂ and 4₃. c. The bib numbers must also bear the IOC abbreviation of the nation of each Team. <p>The Final consists of a Bronze Medal-Match followed by a</p> |

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| | <p>Gold/Silver Medal-Match. The procedure for conducting both Matches will be the same</p> <p>Squaring.</p> <p>For the Bronze Medal Match, the Team ranked third after Qualification should take positions on Bay A, B and C, together with the Team ranked fourth.</p> <p>For the Gold/Silver Medal Match, the Team ranked first after Qualification should take positions on Bay A, B, and C, together with the Team ranked second.</p> <p>Two Athletes are assigned to each group. The 1.50 mx 1.50 m shooting station (firing point) for each group is used. They must take their positions on the left and right sides of the shooting station so that at least one (1) foot touches the line that marks the left or right side of the shooting station.</p> |
| <p>15.Scoring in the Finals</p> | <p>Decimal scoring will be used, and the hit zone will be 9.7 or higher</p> <p>Competition shots: series of 5 shots in 4 seconds</p> <p>All three athletes per Team shot at the same time, after all three had fired in 4 sec., a total result will show on the board.</p> <p>One Team shoots after another.</p> <p>The Team that has more hits in a series gets 2 points. In case of equal number of hits, each Team gets one point. The Team that has less hits gets zero points.</p> <p>The winner of the Match is the Team that earns first 16 points</p> |
| <p>16.Tied Scores in Medal Matches</p> | <p>In case of a tie where both Teams have scored 16 points the Match will continue with one (1) additional extra series fired by all three members of each Team to decide the tie.</p> <p>If the scores are still tied the Teams will continue to shoot additional shots on command until the tie is broken.</p> <p>A Coach or athlete may request a “Time-out” by raising a hand whilst the announcements are being made after the completion of a round. This may be requested once only during the Medal Match. The Coach may approach and speak to his athlete(s) on the firing-line for a maximum time of thirty (30) seconds. If a “Time-out” is requested by one Team, a Coach of the other Team may also approach and speak to his athlete(s) at the same time. This does not affect the opportunity of the other team to request their own “Time-out”.</p> <p>The time will be controlled by the Jury.</p> |
| <p>17.Sequence in the Final</p> | <p>The Bronze Medal Match will take place first.</p> |

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| | <p>Athletes in the Bronze Medal Match, or their Coaches, must be allowed to place their equipment on their designated firing-points at least fifteen (15) minutes before the scheduled Start time. They must then leave the range to await being called to the line.</p> <p>No bags or transport boxes may be left on the Field of Play.</p> <p>After at least five (5) minutes, from the end of the Bronze Medal Match, and after those athletes have left the range, the targets have been checked by the RTS Jury and the CRO has declared, “Range clear”, athletes for the Gold/Silver Medal Match, or their Coaches, must be allowed to place their equipment on their firing points.</p> <p>Then they must then leave the range to await being called to the line.</p> <p>The format and commands of the CRO for the Gold / Silver Medal Match will be the same as for the Bronze Medal Match.</p> <p>The winning Team will be declared the Gold Medalists and the runners-up will be declared the Silver Medalists.</p> |
| 18.Presentation of Medalists | The Gold and Silver Medalists will be joined on the Field of Play by the Bronze medalists and line up, as in the Individual Finals, for official photographs and announcements. |
| 19.Presentation of Medalists | After the Gold and Silver Medal Match has finished, the athletes be joined on the Field of Play by the Bronze medalists and line up for official photographs and announcements, as in the Individual Finals. |
| 20.Finals Production, Music & Spectator Activity | <p>During the Qualification rounds and the Medal Matches, music is allowed.</p> <p>The Technical Delegate must approve the music program. Enthusiastic audience support is encouraged and is recommended during the Medal Matches.</p> |
| 21.Malfunctions in Medal-Matches | <p>Malfunctions during the sighting series may not be claimed or re-fired. Only one malfunction (ALLOWABLE or NON-ALLOWABLE) may be claimed during the MATCH series. If a malfunction occurs during a MATCH series, a Range Officer must determine if the malfunction is ALLOWABLE or NON-ALLOWABLE. If the malfunction is ALLOWABLE, the athlete must repeat the series immediately, while the other finalists stand by, and will receive the score of the repeat series. The athlete has 15 seconds to be ready for the repeat series. For any further malfunction, no repeat series is permitted and the hits that are displayed will be counted.</p> <p>If the malfunction is NON-ALLOWABLE, a penalty of two (2) hits must be deducted from the score for that series.</p> |

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| | <p>“START”, or after the command “STOP” will count as a zero. Any other penalties will be applied according to ISSF rules.</p> |
| 22.Penalties | <p>In the Qualification stage, any magazine loaded or before the command “LOAD / START” or after the command “STOP”, will be annulled and a two (2) point penalty will be applied to the first match series.</p> <p>In the Final stage, any shot taken before the command “START”, or after the command “STOP” will count as a zero. Any other penalties will be applied according to ISSF rules.</p> |
| 23.Irregular cases | <p>ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs. Irregular or disputed matters will be decided by the Jury according to General Technical Rules for each event.</p> |



25m PISTOL
WOMEN, WOMEN JUNIOR
Competition format of the Event
Valid as of 01.01.2022

1. QUALIFICATION STAGE

Takes place at the qualification range.

- All athletes are called to the line 15 minutes before the scheduled Start of the event.
- **5 minutes** allowed for Preparation time in precision and rapid stage.
- Followed by 1 sighting series in each stage.
- **Qualification consists of** 30 shots precision stage and a 30 shots rapid stage programs.
- **Full ring score.**
- Any ties will be decided by the **ISSF count back rules.**

Eight athletes who top the Qualification ranking proceed to the Final.

2. FINAL STAGE

Consists of the Semifinals and the Medal Match. Takes places at the Final hall

- Scores start from zero.
- The result of each shot is determined by “hit/miss” principle. Hit zone is 10,2 or higher.

a.) Reporting Time

Team leaders are responsible for presenting their Finalists to the Preparation Area, and report to the Jury at least 30 minutes before the scheduled Start Time of the 1st match series, complete with all their shooting equipment needed for the Finals.

Finalists must report with their equipment, competition clothing and a national team uniform that may be worn in the Victory Ceremony. Finalists must be dressed and have only the required shooting equipment. Jury Members and Range Officers must complete their pre-competition checks in the Preparation Area during this period.

Neither pistol cases nor equipment containers may be left on the Finals range Field of Play (FOP) behind the firing line.

Equipment Set-Up Time: **All** athletes and coaches must be allowed to place their equipment on the firing points at least 20 minutes before the start of the Final.

They must return to the preparation area not later than 15 mins before start.

Firing points will be numbered A, B, R1, D, E, for Semifinal 1 and F, G, R 2, I, J for Semifinal 2.

Athletes will be allocated to each Semifinal based on their placing in the Qualification. Athletes placed 1st, 3rd, 5th and 7th will fire in the Semifinal 1 and athletes placed 2nd, 4th, 6th and 8th will fire in the Semifinal 2.

Finalists must be ready to walk in BEFORE they will be called one by one.

An assistant must make sure, that Finalists are assembled in the correct order, and must give a sign when the Chief Range Officer (CRO) commands: "ATHLETES TO THE LINE".

b.) Semifinals (Semifinal 1 and Semifinal 2)

- Four athletes in each of the Semifinals.
- Athletes in the Semifinal 1 shoot at firing points A, B, D, E.
- Athletes in the Semifinal 2 shoot at firing points F, G, I, J.

Athletes for the Semifinal to be conducted will enter the FOP one at a time - as each athlete enters the FOP the announcer will introduce them to the spectators – one by one while they walk in - and stand facing the audience.

Athletes must remain facing the spectators until all have been presented, also the coaches, the Jury Member- in Charge and the Chief Range Officer

When all announcements are made, CRO announces, "Take your positions". Athletes participating in the Semifinal1 take their positions.

After one (1) minute to take the position, one (1) minute to load and followed by one sighting series.

Changeover time between Semifinal 1 and Semifinal 2 is five (5) Minutes.

Shooting procedure:

- Four athletes start from zero and make 4 series of 5 shots in rapid stage of 3/7 sec for each shot.
- All athletes shoot on command together
- After four series (20 shots) the athlete with lowest number of hits is eliminated.
- Three remaining athletes shoot one series more.
- After five series (25 shots) another athlete with the lowest number of hits is eliminated.
- Two best athletes from each Semifinal proceed to the Medal Match.

If at any stage in the Semifinals there is a tie for the lowest ranking athlete to be eliminated, the tied athletes will fire additional tie-breaking series until the tie is broken.

- Changeover time to the Medal Match is 10 minutes (including preparation and sighting series as well as Target set up).

c.) Medal Match

For the Medal Match, firing points will be numbered B, R1, D & G, R 2, I.

All athletes shoot in the Medal Match on one command together, and use the same firing points like in the semifinals.

- Four athletes (2 winners of each of the Semifinals) start from zero and shoot four series of 5 shots in rapid stage of 3/7 sec for each shot.
- After four series (20 shots) the athlete with lowest number of hits is eliminated. Place 4 is decided.
- Three remaining athletes shoot one series more. After five series (25 shots) another athlete with the lowest number of hits is eliminated. Bronze medal is decided.

- Two remaining contenders for gold/silver medals continue.
- They start from zero.
- To win the Medal Match 16 hits are needed.
- In case after the last series both athletes have 16 hits or more, the winner is the athletes with the highest number of hits.
- The gold and silver medalists are determined.

d.) PRESENTATION OF MEDALISTS

- After the Gold and Silver Medal Match has finished, the athletes will be joined on the Field of Play by the Bronze medallists and line up for official photographs and announcements, as in the Individual Finals.

3. MUSIC & AUDIENCE SUPPORT

During the Semifinals and the Medal Match, music should be played. The Technical Delegate must approve the music program. Enthusiastic audience support is encouraged and is recommended during the Final.

4. MALFUNCTIONS DURING THE FINAL STAGE

Malfunctions in the Final will be governed according to ISSF Rules (only one (1) malfunction will be allowed for each athlete during all the Final).

Athletes may be allowed one (1) minute to repair or replace a malfunctioning firearm to permit the Medal Matches to continue without unnecessary delay.

5. IRREGULAR CASES

ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs. Irregular or disputed matters will be decided by the Jury according to General Technical Rules for each event.



**25m RAPID FIRE PISTOL TEAM
COMPETITION FORMAT OF THE EVENT
Valid as of 01.01.2022**

| GENERAL INFORMATION | |
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| 1. Discipline: | Pistol |
| 2. Type of Event: | Team |
| 3. Name of Events | 25m Rapid Fire Pistol Team Men 25m Rapid Fire Pistol Team Men Junior |
| 4. Number of participants in each Team | Three (3) athletes |
| 5. Number of stages | 2 stages: <ul style="list-style-type: none"> • QUALIFICATION (2 parts) • FINAL (Consisting of a Bronze Medal-Match and a Gold/Silver Medal-Match) |
| 6. Targets | Electronic Scoring Targets for Qualification and Final. |
| 7. Ranges | Qualification takes place in qualification hall. The Final take place in the Final hall |
| 8. Team Scores | Team scores and rankings in Teams events are based on the total scores of the three (3) Team members. |
| 9. Tied scores in Qualification | Tied scores for progression to the next stage will be decided according to ISSF Rules. |
| 10. Scoring in Qualification | Full ring with inner tens (ISSF rules). |
| 11. Malfunctions in Qualification | Malfunctions will be governed according to ISSF Rules. |

12. Qualification part 1

The allocation of the athletes to targets will be according to the published Start list.

Athletes will be called to the line ten (10) minutes before the scheduled start time of the event.

Preparation and Sighting time: 3 minutes.

Competition shots: 2 series by each Team member in 8, 6 and 4 sec. (total 90 shots) per Team.

Each athlete fires independently of their teammate, standing next to each other.

The scores of each Team member will be added together and the Team results will be ranked. The eight (8) top ranked Teams will progress to Qualification part 2.

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| <p>13. Qualification part 2</p> | <p>There should be a ten (10) minute break between the end of part 1 and the start of Preparation and Sighting for part 2, to allow for any protests and for the RTS Jury to check the targets.</p> <p>Athletes who do not qualify for part 2 should remove their equipment from the firing line as soon as possible.</p> <p>The Chief Range Officer (CRO) will command athletes to, “Take your positions” five (5) minutes before the scheduled Start time of part 2.</p> <p>Team scores from Qualification part1 are not carried forwards to part 2. All Teams start from zero.</p> <p>Preparation and Sighting Time: three (3) minutes</p> <p>Competition shots:4 series for each Team member in 4 seconds, (Total 60 shots)</p> <p>The scores of each Team member will be added together and the Team results will be ranked. The four (4) top-ranked Teams will progress to the Finals.</p> <p>Teams ranked 1st and 2nd will compete against each other in the Gold Medal-Match.</p> <p>Teams ranked 3rd and 4th will compete against each other in the Bronze Medal-Match.</p> |
| <p>14. Final (Medal Matches)</p> | <p>Reporting time for all eight Medal Match athletes is 30 minutes before the published Start time of the Bronze Medal Match.</p> <p>ISSF Rules apply to late reporting.</p> <p>Allocation of New Bib Numbers after Qualification</p> <ol style="list-style-type: none"> a. After the Qualification stages, the four (4) Teams which will qualify for the Final (Medal Matches -Gold/Silver & Bronze) will be allocated new bib numbers on the basis of their final qualification ranking. b. The athletes of the Team in place1will receive bib numbers 1₁ ,1₂ and 1₃. The athletes of the Team in place 2 will receive bib numbers 2₁, 2₂ and 2₃. The athletes of the Team in place 3 will receive bib numbers 3₁, 3₂ and 3₃.The fourth Team will receive bib numbers 4₁, 4₂ and 4₃. c. The bib numbers must also bear the IOC abbreviation of the nation of each Team. <p>The Final consists of a Bronze Medal-Match followed by a</p> |

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| | <p>Gold/Silver Medal-Match. The procedure for conducting both Matches will be the same</p> <p>Squaring.</p> <p>For the Bronze Medal Match, the Team ranked third after Qualification should take positions on Bay A, B and C, together with the Team ranked fourth.</p> <p>For the Gold/Silver Medal Match, the Team ranked first after Qualification should take positions on Bay A, B, and C, together with the Team ranked second.</p> <p>Two Athletes are assigned to each group. The 1.50 mx 1.50 m shooting station (firing point) for each group is used. They must take their positions on the left and right sides of the shooting station so that at least one (1) foot touches the line that marks the left or right side of the shooting station.</p> |
| <p>15.Scoring in the Finals</p> | <p>Decimal scoring will be used, and the hit zone will be 9.7 or higher</p> <p>Competition shots: series of 5 shots in 4 seconds</p> <p>All three athletes per Team shot at the same time, after all three had fired in 4 sec., a total result will show on the board.</p> <p>One Team shoots after another.</p> <p>The Team that has more hits in a series gets 2 points. In case of equal number of hits, each Team gets one point. The Team that has less hits gets zero points.</p> <p>The winner of the Match is the Team that earns first 16 points</p> |
| <p>16.Tied Scores in Medal Matches</p> | <p>In case of a tie where both Teams have scored 16 points the Match will continue with one (1) additional extra series fired by all three members of each Team to decide the tie.</p> <p>If the scores are still tied the Teams will continue to shoot additional shots on command until the tie is broken.</p> <p>A Coach or athlete may request a “Time-out” by raising a hand whilst the announcements are being made after the completion of a round. This may be requested once only during the Medal Match. The Coach may approach and speak to his athlete(s) on the firing-line for a maximum time of thirty (30) seconds. If a “Time-out” is requested by one Team, a Coach of the other Team may also approach and speak to his athlete(s) at the same time. This does not affect the opportunity of the other team to request their own “Time-out”.</p> <p>The time will be controlled by the Jury.</p> |
| <p>17.Sequence in the Final</p> | <p>The Bronze Medal Match will take place first.</p> |

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| | <p>Athletes in the Bronze Medal Match, or their Coaches, must be allowed to place their equipment on their designated firing-points at least fifteen (15) minutes before the scheduled Start time. They must then leave the range to await being called to the line.</p> <p>No bags or transport boxes may be left on the Field of Play.</p> <p>After at least five (5) minutes, from the end of the Bronze Medal Match, and after those athletes have left the range, the targets have been checked by the RTS Jury and the CRO has declared, “Range clear”, athletes for the Gold/Silver Medal Match, or their Coaches, must be allowed to place their equipment on their firing points.</p> <p>Then they must then leave the range to await being called to the line.</p> <p>The format and commands of the CRO for the Gold / Silver Medal Match will be the same as for the Bronze Medal Match.</p> <p>The winning Team will be declared the Gold Medalists and the runners-up will be declared the Silver Medalists.</p> |
| 18.Presentation of Medalists | The Gold and Silver Medalists will be joined on the Field of Play by the Bronze medalists and line up, as in the Individual Finals, for official photographs and announcements. |
| 19.Presentation of Medalists | After the Gold and Silver Medal Match has finished, the athletes be joined on the Field of Play by the Bronze medalists and line up for official photographs and announcements, as in the Individual Finals. |
| 20.Finals Production, Music &Spectator Activity | <p>During the Qualification rounds and the Medal Matches, music is allowed.</p> <p>The Technical Delegate must approve the music program. Enthusiastic audience support is encouraged and is recommended during the Medal Matches.</p> |
| 21.Malfunctions in Medal-Matches | <p>Malfunctions during the sighting series may not be claimed or refired. Only one malfunction (ALLOWABLE or NON-ALLOWABLE) maybe claimed during the MATCH series. If a malfunction occurs during a MATCH series, a Range Officer must determine if the malfunction is ALLOWABLE or NON-ALLOWABLE. If the malfunction is ALLOWABLE, the athlete must repeat the series immediately, while the other finalists stand by, and will receive the score of the repeat series. The athlete has 15 seconds to be ready for the repeat series. For any further malfunction, no repeat series is permitted and the hits that are displayed will be counted.</p> <p>If the malfunction is NON-ALLOWABLE, a penalty of two (2)hits must be deducted from the score for that series.</p> |

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| | <p>“START”, or after the command “STOP” will count as a zero. Any other penalties will be applied according to ISSF rules.</p> |
| 22.Penalties | <p>In the Qualification stage, any magazine loaded or before the command “LOAD / START” or after the command “STOP”, will be annulled and a two (2) point penalty will be applied to the first match series.</p> <p>In the Final stage, any shot taken before the command “START”, or after the command “STOP” will count as a zero. Any other penalties will be applied according to ISSF rules.</p> |
| 23.Irregular cases | <p>ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs. Irregular or disputed matters will be decided by the Jury according to General Technical Rules for each event.</p> |